Rešenja trećeg kolokvijuma iz Operativnih sistema 2, Januar 2014.

1. (10 poena)

```
extern char* CLI_path;
int execute_command(char* command_name, char** args){
  static create_process_struct ps;
  static create_process_struct* ptr=&ps;
  ps.program_file = strcat(CLI_path, command_name);
  ps.args = args;
  asm {
    load r1,#0x31
    load r2,ptr
    int  0x11
  }
}
```

2. (10 poena)

```
#!/bin/bash

if [ $# -lt 3 ];then
    echo 'Error: Insufficient arguments.'
    exit 1
fi

TMP='tmp123'
FILE=$1
shift
USER=$1
shift
grep "^$USER" $FILE > /dev/null
if [ $? -eq 0 ];then
      while [ $# -gt 0 ];do
            grep "^$USER.*$1" $FILE > /dev/null
            if [ $? -ne 0 ];then
                  cat $FILE | sed "s:\(^$USER.*\):\1 $1:" > $TMP
                  cat $TMP > $FILE
                  rm $TMP
            fi
            shift
      done
else
      echo "$USER $@" >> $FILE
fi
```

3. (10 poena)

```
void giveTokenToClient(int id, int responseMsgQueueId) {
 struct requestMsg msg_buf;
 msg_buf.mtype = id + 1;
 msg_buf.msg[0] = 1;
 msgsnd(responseMsgQueueId, &msg_buf, sizeof(char), 0);
}

int main(int argc, const char **argv) {
 int M,N;
 if ( argc > 2 ) {
      M = atoi( argv[1] );
      N = atoi( argv[2] );
    }
 else return -1;
```

```
int requestMsgQueueId = msgget(MESSAGE_Q_KEY, IPC_CREAT | 0666);
int responseMsgQueueId = msgget(MESSAGE_Q_KEY + 1, IPC_CREAT | 0666);
size_t len = sizeof(char);

//clients
int id;
for (id = 1; id <= N; id++) {
 if (fork() == 0) {
  client(id);
 }
}
//server
int requests[N];
int tokens = M, waiting = 0;
for (id = 0; id < N; id++) {
 requests[id] = 0;
}

struct requestMsg msg_buf;
while (1) {
 msgrcv(requestMsgQueueId, &msg_buf, len, 0, 0);
 id = (int) msg_buf.mtype - 1;

 if (msg_buf.msg[0] == 1) { //request token
  if (tokens > 0) {
   tokens--;
   giveTokenToClient(id, responseMsgQueueId);
  } else {
   requests[id] = 1;
   waiting++;
  }
 } else { //release token
  if(waiting > 0)
  {
   int max = 0, maxId = 0; //avoid starvation - aging
   for (id = 0; id < N; ++id) {
    if (requests[id] > max) {
     max = requests[id];
     maxId = id;
    }
    if(requests[id])
     requests[id]++;
   }
   requests[maxId] = 0;
   giveTokenToClient(maxId, responseMsgQueueId);
   waiting --;
  }
  else tokens++;
 }
}
}
```