

# Rešenja prvog kolokvijuma iz Operativnih sistema 2 Septembar 2012.

## 1. (10 poena)

```
const int MAXPRI = ...;
extern PCB* idle;

class Scheduler {
public:
    Scheduler ();
    PCB* get ();
    void put (PCB*);
private:
    PCB* head[MAXPRI+1];
    PCB* tail[MAXPRI+1];
};

Scheduler::Scheduler () {
    for (int i=0; i<MAXPRI+1; i++)
        head[i]=tail[i]=0;
}

PCB* Scheduler::get () {
    for (int i=0; i<=MAXPRI; i++)
        if (head[i]) {
            PCB* ret = head[i];
            head[i] = head[i]->next;
            if (head[i]==0) tail[i]=0;
            ret->next = 0;
            return ret;
        }
    return idle;
}

void Scheduler::put (PCB* pcb) {
    if (pcb==0) return; // Exception!
    int p = pcb->priority;
    if (p<0 || p>MAXPRI) return; // Exception!
    pcb->next = 0;
    if (tail[p]==0)
        tail[p] = head[p] = pcb;
    else
        tail[p] = tail[p]->next = pcb;
}
```

## 2. (10 poena)

```
type Data = ...;

monitor server;
  export write, read;

  var d : Data,
      readyToRead, readyToWrite : boolean,
      waitToRead, waitToWrite : condition;

  procedure write (data : Data);
  begin
    while (not readyToWrite) do waitToWrite.wait();
    readyToWrite:=false;
    d:=data;
    readyToRead:=true;
    waitToRead.signal();
  end;

  procedure read (var data : Data);
  begin
    while (not readyToRead) do waitToRead.wait();
    readyToRead:=false;
    data:=d;
    readyToWrite:=true;
    waitToWrite.signal();
  end;

begin
  readyToRead:=false;
  readyToWrite:=true;
end; (* server *)
```

## 3. (10 poena)

```
import java.io.*;
import java.net.*;
import java.util.*;

public class Server {
  static final int N = ...;
  static int count = N;
  static LinkedList<Socket> blockedList = new LinkedList<Socket>();

  public static void main(String[] args) {
    try {
      ServerSocket sock = new ServerSocket(1033);

      while (true) {
        Socket clientSocket = sock.accept();
        BufferedReader in = new BufferedReader(new
InputStreamReader(clientSocket.getInputStream()));
        String request = in.readLine();

        if (request.equals("GetToken")) {
          if(count>0){
            sendMsgToClient(clientSocket, "Continue");
            count--;
          }
          else blockedList.addLast(clientSocket);
        }else if (request.equals("ReturnToken")) {
          if(blockedList.isEmpty()) count++;
        }
      }
    }
  }
}
```

```

        else sendMsgToClient(blockedList.poll(), "Continue");
    }
}
} catch (Exception e) {
    System.err.println(e);
}
}
static void sendMsgToClient(Socket clientSocket, String msg) throws
UnknownHostException, IOException {
    PrintWriter newOut = new
PrintWriter(clientSocket.getOutputStream(), true);
    newOut.println(msg);
    clientSocket.close();
}
}

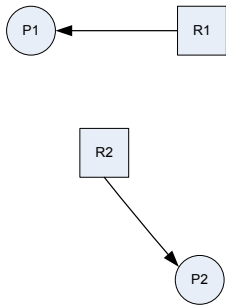
public class Client {
    public static void main(String[] args) {
        try {
            while (true) {
                Socket srvSocket = new Socket("localhost", 1033);
                sendMsq(srvSocket, "GetToken");
                BufferedReader in = new BufferedReader(new
InputStreamReader(srvSocket.getInputStream()));
                System.out.println(in.readLine());
                srvSocket.close();
                //do Something...
                Thread.sleep(1000);

                srvSocket = new Socket("localhost", 1033);
                sendMsq(srvSocket, "ReturnToken");
                srvSocket.close();
            }
        } catch (Exception e) {
            System.err.println(e);
        }
    }
    private static void sendMsq(Socket srvSocket, String msg) throws
UnknownHostException, IOException {
        PrintWriter out = new PrintWriter(srvSocket.getOutputStream(), true);
        out.println(msg);
    }
}

```

**4. (10 poena)**

a)(5)



b)(5) Na primer: P1.request(R2), P2.request(R3), P3.request(R1)

