

Prvi kolokvijum iz Operativnih sistema 1

Odsek za računarsku tehniku i informatiku

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1. (10 poena)

```
IORequest *dma1Pending = 0, *dma2Pending = 0; // Currently pending requests

void startDMA1 () {
    if (ioHead!=0 && dma1Pending==0) {
        dma1Pending = ioHead; // Take the first request,
        ioHead = ioHead->next; // remove it from the list
        *dma1Address = dma1Pending->buffer; // and assign it to DMA1
        *dma1Count = dma1Pending->size;
        *dma1Ctrl = 1; // Start I/O
    }
}

void startDMA2 () {
    if (ioHead!=0 && dma2Pending == 0) {
        dma2Pending = ioHead; // Take the first request,
        ioHead = ioHead->next; // remove it from the list
        *dma2Address = dma2Pending->buffer; // and assign it to DMA2
        *dma2Count = dma2Pending->size;
        *dma2Ctrl = 1; // Start I/O
    }
}

void transfer () {
    startDMA1();
    startDMA2();
}

interrupt void dmaInterrupt () {
    if (dma1Status&1) { // DMA1 completed
        if (dma1Pending==0) return; // Exception
        if (*dma1Status&2) // Error in I/O
            dma1Pending->status = -1;
        else
            dma1Pending->status = 0;
        dma1Pending = 0;
        startDMA1();
    }
    if (dma2Status&1) { // DMA1 completed
        if (dma2Pending==0) return; // Exception
        if (*dma2Status&2) // Error in I/O
            dma2Pending->status = -1;
        else
            dma2Pending->status = 0;
        dma2Pending = 0;
        startDMA2();
    }
}
```

2. (10 poena)

<i>Virtual address (hex)</i>	<i>Mapping result (hex)</i>
12FA0	X
C00F0	D670F0
70750	X
B0140	P
C02AB	D672AB

3. (10 poena)

```
yield:      ; Save current context
            load base,#cur[sp]
            add base,base,#offsContext
            saveregs
            ; Restore new context
            load base,#nxt[sp]
            add base,base,#offsContext
            loadregs
            ; Return
            ret
```

4. (10 poena)

```
int create_thread (void (*f)(void*), void* arg) {
    asm {
        load r0,#0
        load r1,#f[sp]
        load r2,#arg[sp]
        int 44h
    }
}

void wrapper (void* t) {
    if(t)((Thread*)t)->run();
}

int Thread::start () {
    if(pid)
        return pid;
    else
        return pid = create_thread(&wrapper,this);
}
```